

# Clothing and Textiles

## Guidelines for ALL CLOTHING Projects (Crawford County)

When choosing a clothing project, make sure to choose one that challenges your skills and ability level and allows you to advance your sewing knowledge (for example: will you be learning a new skill or working with a new fabric?). A beginning level project may be taken at any age; however, it should be the member's first attempt at a project in that area. Members may take a clothing project in any age range; however, if they are selected as the State Fair Representative, they may compete and be considered for Outstanding of the Day at the State Fair but must be within the designated age range as listed in the project book to be eligible for the Clock Trophy.

**Project Progression:** Projects are designed for members to progress through as they increase sewing & consumer clothing skills. It is highly recommended that members start with beginning projects & progress through the levels.

**Taking More than One Clothing Project:** Members may take more than one clothing project but must complete separate learning experiences for each including creating a separate, complete, and Total Look Outfit.

1. **Project Book:** Bring completed project book and any other required project activities or records.
2. **Garment Cost Analysis:** Prepare a cost analysis of the garment constructed and bring to judging. Analysis is to include cost of pattern, material, notions, and anything else associated with project. (Part of project book)
3. **Project Interview:** Answer questions about your project experience including general 4-H knowledge, project book knowledge and activities, garment construction and/or selection focusing on the Total Look clothing principles.
4. **Garment(s):** Bring all garment(s) constructed or purchased for the judge's inspection. Be prepared to change into garment(s) constructed or purchased and accessories selected to create the Total Look Outfit for judges viewing.
5. **Pattern:** Pattern is to be brought for the purpose of helping the 4-H member if a problem arises on clothing construction methods.
6. **Style Show: The 4-H Style Show will be held on Monday, July 20, 2026.** Bring all garment(s) constructed and accessories to create your Total Look Outfit and be prepared to model on stage. Clothing projects are to be judged with the 4-H member wearing the accessories for completing his or her Outfit. Those who participate in the 4-H Style Show will receive a 4-H Style Show premium of \$3.00.
7. **State Fair Selections:** State Fair selections are made based on quota determined by the State 4-H Clothing program.

Project skill level indicates the project's intended audience. **B** = Beginning level—for members with little or no experience in a project area, or 8 to 10 year olds; **I** = Intermediate level, for members with some experience in a project area, or 11 to 13 year olds; **A** = Advanced level—for experienced members in a project area, or 14 or older; and **X** = All levels—for all skill and age levels. Exceptions to these age guidelines are noted.

Project Number & Name	Skill Level*	Project Completion Requirements See each project book for complete details.	County Requirements	State Fair Requirements See the 4-H State Fair Guidebook for complete details for non-livestock projects
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**Clothing and Textile Science – See Clothing and Textile Guideline Page for important judging information.**

407 <i>Accessories for Teens</i>	B, ages 13+	All 4 interest areas At least 1 additional 4-H activity At least 1 leadership/citizenship experience Wardrobe evaluation and accessories to complement at least 1 outfit At least 1 accessory: bag/purse, belt/cummerbund, footwear/shoe covers, hat, gloves, jewelry, removable collar/dickey/jabot, scarf/tie, muffler/shawl, socks/hosiery, or suspenders to complete the appearance of an outfit Project record and evaluation	JUDGING: Bring the outfit (including the accessories) you have accessorized and completed project book. Be prepared to discuss skills you have learned and knowledge of buymanship, construction, understanding of appearance, and other aspects of accessorizing clothing and textiles.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>
409 <i>Sew Fun!</i>	B	All 5 project areas At least 2 learning experiences At least 2 leadership/citizenship activities A pin cushion and fully elastic-waisted skirt, shorts, pants, or capris Project review	JUDGING: Coordinate entire outfit with those items made to complete the “Total Look”. Member should be prepared to discuss why the items, which they constructed, are appropriate for their needs, and the use of the items in the sewing box. Bring completed project book and sewing box you assembled for the project.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>

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410 <i>Designed by Me</i>	B	All 8 activities, including Talking It Over questions At least 2 learning experiences At least 2 leadership/citizenship activities Decorate (or embellish) a T-shirt, sweatshirt, button-down shirt, or simple jacket Project review Project record (if any materials purchased)	JUDGING: Decorate a T-shirt, sweatshirt, button-down shirt, or simply jacket. Select a new item or one from your wardrobe to wear with your decorated top for judging. Be prepared to discuss garment construction and project experience.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>
413 <i>Sundresses and Jumpers</i>	B	All 5 project areas At least 2 learning experiences At least 2 leadership/citizenship activities A sundress or jumper Project review	JUDGING: Wear finished garment and accessories for the “Total Look”. Be able to discuss sewing methods and techniques used as well as activities completed as a part of the project. Bring completed project book and pattern.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>
419 <i>Terrific Tops</i>	B	All 8 activities, including Talking It over questions At least 2 learning experiences At least 2 leadership/citizenship activities A top that is part of a complete outfit Project review	JUDGING: Wear the top you made and the coordinating garments and/or accessories to make the “Total Look”. Halter-tops are not permitted. Be able to discuss the sewing methods and techniques used. Since this is a beginning project, it would be wise to select a simple blouse pattern with either no sleeves or short sleeves. Bring completed project book and pattern.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>

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411 <i>Em-bel-lish: A 4-H Guide to Wearable Art</i>	I	<p>See each project book for complete details.</p> <p>All 10 activities and 3 journal pages At least one embellished garment At least 2 learning experiences At least 2 leadership/citizenship activities Project review</p>	<p>JUDGING: Bring completed project book with journal pages, outfit you completed by embellishing and be prepared to discuss your experience with the judge.</p> <p>FAIR: Display garment(s) in club booth</p>	<p>See the 4-H State Fair Guidebook for complete details for non-livestock projects</p> <p>Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a></p>
412 <i>Sew for Others</i>	I	<p>All 7 activities and all Talking It Over questions At least 2 learning experiences At least 2 leadership/citizenship activities Project review Construct one complete outfit for the person of your choice OR adapt three different garments for someone with a disability. Project summary and project review</p>	<p>JUDGING: Construct one complete garment for that person, or adapt three different garments for a disabled person and assist in the selection of appropriate accessories. Garments may be made by sewing, knitting, crocheting, or a combination of these techniques. Bring completed project book and pattern(s) used. Be prepared to discuss garment construction, alterations you had to make for your “other”, as well as techniques used in constructing the outfit and activities completed.</p> <p>FAIR: Display garment(s) in club booth</p>	<p>Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a></p>
415 <i>Ready, Set, Sew Active!</i>	I	<p>All 9 activities At least 2 learning experiences At least 2 leadership/citizenship activities At least one garment that is part of an active sportswear outfit Project summary and project review</p>	<p>JUDGING: Make at least one garment in an outfit assembled for active sportswear. Wear finished sports apparel and accessories to make the “Total Look”. Be able to discuss details of the construction and other activities completed as a part of the project. Bring pattern(s) used and completed project book.</p> <p>FAIR: Display garment(s) in club booth</p>	<p>Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a></p>

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418 <i>Loungewear</i>	X	All 11 activities At least 2 learning experiences At least 2 leadership/citizenship activities A loungewear outfit to wear over garments you make or buy Project record, summary, and review	JUDGING Wear finished garment(s) and accessories to complete the "Total Look". (Make sure footwear is appropriate and coordinates with the outfit.) Bring completed project book and pattern(s) used.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>
424 <i>Clothing for Middle School</i>	I, ages 10-14	All 5 interest areas At least 1 garment with sleeves <b>or</b> a skirt or pants plus a top such as a vest, collarless jacket, sweater, blouse, or other top, with or without sleeves At least 1 additional organized activity, 1 leadership/citizenship activity and 1 career experience. Project evaluation and project summary	JUDGING: Wear finished garment(s) and accessories to complete a "Total Look" outfit to wear to school. The outfit must include at least one constructed garment with sleeves or a skirt or pants plus a top such as a vest, collarless jacket, sweater, blouse or other top with or without sleeves. Garments may be made by sewing, knitting, crocheting or a combination of these techniques. Bring pattern(s) used and completed project book and be prepared to discuss techniques used in making garment(s) and information in project book.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>
430 <i>Shopping Savvy</i>	I	All 8 activities At least 2 learning experiences At least 2 leadership/citizenship activities An outfit, including accessories Project review	JUDGING: Completed project book. Bring complete outfit made and accessories as well as a garment. Be prepared to answer questions about the project.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>

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406 <i>Clothes for High School and College</i>	A	<p>See each project book for complete details.</p> <p>All 5 major areas            At least 2 additional organized activities            At least 2 leadership/citizenship activities            A wardrobe inventory            At least 1 outfit with a minimum of 2 pieces or a 1-piece garment with sleeves, plus some other style detail not tried before            Repair at least 3 items from your wardrobe            Project summary</p>	<p>JUDGING: Wear finished garment(s) and accessories to complete a “Total Look” outfit to wear to school. The outfit must include a minimum of two pieces or a one-piece garment with sleeves. Members are encouraged to include another style detail or technique in the garment, which they have not previously used. Complete all activities in the project book and be prepared to discuss them. Bring pattern(s) used and project book.</p> <p>FAIR: Display garment(s) in club booth</p>	<p>See the 4-H State Fair Guidebook for complete details for non-livestock projects</p> <p>Clothing Days  <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a></p>
408 <i>Creative Costumes</i>	A	<p>All 5 interest areas            At least 1 learning experience            At least 1 leadership/citizenship activity            A costume from one of these categories: historical, ethnic/cultural, theatrical, or special interest            Project record and evaluation summary</p>	<p>JUDGING: Bring the outfit (including the accessories) you have accessorized and completed project book. Be prepared to discuss skills you have learned and knowledge of buymanship, construction, understanding of appearance, and other aspects of accessorizing clothing and textiles.</p> <p>FAIR: Display garment(s) in club booth</p>	<p>Clothing Days  <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a></p>

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417 <b>Dress-Up Outfit</b>	A	All 5 interest areas At least 1 learning experience At least 1 leadership/citizenship activity A dress-up garment with two or more new experiences (zipper, sleeves, new trim or fabric) and coordinate/incorporate/ integrate into your total look Project evaluation and project review	<b>Daywear</b> outfits would include a dress or suit appropriate for church or parties. <b>Formal wear</b> outfits would include prom dresses, etc. Be prepared to answer questions about the project.  JUDGING: Wear dress-up garment and accessories to complete the “Total Look”. Bring completed project book and pattern used.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>
<b>Project Number &amp; Name</b>	<b>Skill Level*</b>	<b>Project Completion Requirements</b> See each project book for complete details.	<b>County Requirements</b>	<b>State Fair Requirements</b> See the 4-H State Fair Guidebook for complete details for non-livestock projects
420 <b>Outerwear for Anywhere</b>	A	All 4 projects areas and activities At least 2 learning experiences At least 2 leadership/citizenship activities An advanced-level outer garment, such as a coat, jacket, raincoat, cape, or other similar outer garment, and add other clothing accessories for a total look. Project summary and project review	JUDGING: Wear garment and assemble an outfit to coordinate outer garment. Select appropriate accessories for the “Total Look”. Be able to answer questions relating to your project. Bring completed project book and pattern used. Garment may be made by sewing, knitting, crocheting, or a combination of these techniques  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>
425 <b>Look Great for Less</b>	A, ages 15-18	All 5 interest areas At least 1 learning experience At least 1 leadership/citizenship activity An inexpensive outfit Project record, summary, and evaluation	JUDGING: Wear your “Total Look” outfit that you have purchased to judging. Be sure to have a breakdown of the total cost of your outfit. Bring completed project book to judging and be prepared to discuss activities completed. Bring a poster that demonstrates your research in the different interest areas in this project.  FAIR: Display garment(s) in club booth	Clothing Days <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a>

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426 <i>Clothing for Your Career</i>	A	<p>All 5 interest areas          At least 1 learning experience          At least 1 leadership/citizenship activity          An outfit with at least 2 pieces appropriate for a job, volunteer, work, or an interview (suit, uniform, or work outfit)          At least 2 alterations          A brief description of an interesting job. Job site visit or interview a professional, or both          Project record and evaluation</p>	<p><b>JUDGING:</b> Wear finished garments and accessories you have selected. The outfit should be a “Total Look” outfit which fills a job or interview need and contains a minimum of two pieces. The selected construction technique should provide several new challenges. Garments may be made by sewing, knitting, or crocheting or a combination of these techniques. Bring completed project book and be prepared to discuss activities completed as a part of the project book. Bring pattern(s) used.</p> <p><b>FAIR:</b> Display garment(s) in club booth</p>	<p>Clothing Days  <a href="http://ohio4h.org/nonlivestockguidebook">ohio4h.org/nonlivestockguidebook</a></p>
<b>Project Number &amp; Name</b>	<b>Skill Level*</b>	<b>Project Completion Requirements</b> See each project book for complete details.	<b>County Requirements</b>	<b>State Fair Requirements</b> See the 4-H State Fair Guidebook for complete details for non-livestock projects
432M <i>Sewing and Textiles (non-Clothing) Master</i>	A	<p>At least one non-clothing fabric item          At least 2 learning experiences          At least 2 leadership/citizenship activities          Project records including interview, budget, and photos          Judging activity</p>	<p><b>JUDGING:</b> Bring completed non clothing fabric item, records, photos, and be prepared to discuss your experience with the judge.</p> <p><b>FAIR:</b> Display garment(s) in club booth</p>	<p>No state fair event</p>

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